

# vít fendrych: INDUSTRIAL DESIGNER

CURRICULUM VITAE 1983-2014



## BIO

**name:** MgA. Vít Fendrych  
**birth date:** 05 / 12 / 1983  
**address:** Kámen 22, 582 42, Česká republika  
**tel:** +420 724 273 552  
**email:** fendrych.vit@gmail.com  
  
**web:** [www.vitfendrych.com](http://www.vitfendrych.com)

## EDUCATION

2000 - 2003 Secondary School, Building, Cabinetmaking, Jihlava  
2003 - 2005 School of Arts and Crafts, extension courses, Prague  
2005 - 2008 College of Packaging and Graphic Design in Štětí  
Contact: [www.odbornaskola.cz](http://www.odbornaskola.cz)  
2008 - 2012 University of Jan Evangelista Purkyně, Faculty of Art and Design in Ústí nad Labem (bachelor's degree BcA.)  
Head of the studio: Doc. Acad. soch. Alexius Appl, MgA. Jan Čapek  
Course: Product Design  
[www.produktovydesign.cz](http://www.produktovydesign.cz)  
2010 - 2011 University of Derby, International learning pathway  
Course: Product Design BA (Hons)

Head of the studio: Mr Karl Hurn, Terry Watson  
2012- 2014 Academy of Art, Architecture and Design in Prague (Master's degree MgA. graduation), Course: Industrial Design  
Head of the studio: M.A. Ivan A. Dlačbač, [www.divan.cz](http://www.divan.cz)

## WORK

2004 - 2005 Cabinetmaking Vladimír Kocmánek, Jihlava (reconstruction of ancient furniture and decorative carvings)  
2008 Studio of package design Činčera, Prague (paper packaging)  
2009 - 2011 Operator of 3D printer at the Faculty of Art and Design in Ústí nad Labem, (ZPrinter® 310 Plus)

2010 Bells - Seven Group CZ, Ltd. advertising, Mnichovo Hradiště (proposals visual styles, web design, billboards, print)  
2011-2012 Materialise ČR- Specialist in department of 3D print and 3D printer operator Zprinter 650, prototyping of industrial products for leading multinational companies ([www.materialise.com](http://www.materialise.com))  
2011 Cooperation with company Touchbar s.r.o. / product design (design solution for interactive information touchscreen panel)

2013-2014 Game Designer in the Allodium s.r.o. development of computer game Infinitum (Cinema 4D, Photoshop, Illustrator)  
Sketching on a Wacom Cintiq 24HD Touch (product sketches and artworks) [www.allodium.eu](http://www.allodium.eu)

2014 Concept of new Autonomous car, control features and comprehensive vision of a new vehicle for 2050 according to task specification for Škoda Auto  
2014 Founding member of the Meet Place studio (architecture and design) in Prague, Head of Industrial Design Section

## ACHIEVEMENTS

2010 2nd price in National Award for Student Design 2010 Award  
2010 Exhibition at the Prague Energetics studio (PRE), Alternative Hydroelectric Power Plant called FIN (Reversal fish)  
2010 Design Award of the chairs in BabaBing Competition (design of baby highchair), University of Derby

2011 DOX Centre for Contemporary Art - Exhibition of 3D printing statues with Michal Gabriel, 16. 12. 2011 - 9. 1. 2012  
Designblok 2011 - Award for the best school installation (design solutions and Touchbar + suspension systems on products)  
2014 PROFINTECH BRNO exhibition of 3D printing MCAE, vision car with organic structures using future production methods (model car exterior / interior 1: 4)

## SKILLS

Experience in Design of products for Industrial Production  
English: fluent speech  
Driving license B

Sketching and 3D animation (Wacom Cintiq 24HD Touch)  
Design clay model making of large objects (abstract shapes+Cars)  
Sculpture course with sandstone under the direction of Paul Mizera

Experience with prototyping of products using 3D printing and plastic injection moulds and production of small series in company Materialise.  
Development program of practical application of Photogrammetrie (3D scanning) in a commercial environment.  
The development of computer games (comprehensive proposals of computer game including characters, buildings and environments) sketching, 3D modeling, creating concepts

## SOFTWARE

Cinema 4D, Rhinoceros 4.0, 7.6 + ZPrint software Magics (3D printer), Autodesk Alias, Adobe Photoshop, Illustrator, Indesign, Adobe Premiere, Corel Draw, ArtiosCad, EngView, ect.

## INTERESTS

Architecture and Design, Sci-fi, art workshop, science and technology, sculpture, literature and film